



The 2024 Okanagan Autumn Blast Tournament shall adhere to the official rules as outlined in the most current Ringette BC Standard Tournament (Updated: April 2024).

<https://ringettebc.ca/events/sanctioned-tournaments/> (at the bottom of the page)

However, as stated in the Ringette BC Standard Tournament Rules (Updated: April 2024) "Tournaments are able to add additional rules specific to their event". We have made the following rule adjustments to our tournament:

1. In semi-final and final games if an overtime period is required it will be **five minutes instead of a full period (5 on 5 play)**.
2. If still tied after the sudden victory overtime period, the five selected shooters will shoot once, alternately, adding up the goals. The team winning the coin toss will shoot first. The winner of the game is the team with the highest number of goals scored in the five (5) player shootout. If still tied, the rest of the roster will shoot alternately (**the first five (5) shooters cannot shoot again until the rest of the roster has taken a shot**).
FIRST UNANSWERED GOAL WINS.
3. U12 Divisions.
 - a. **No U12 player to be credited with more than three (3) goals per tournament game.**
 - b. Goals scored more than this by any player shall not be recorded on the game sheet, shall not be posted on the score clock, nor counted in the final score of the game.
 - c. In the interest of sportsmanship, it is strongly recommended that coaches manage their team to ensure no one player scores more than three (3) goals per tournament game.

**Pre-Game Warm Up – 3 Minutes
Between Periods – 1 Minute**

**U12, U14 Zone & U14 Club: 18 Minute Periods
U16 Club, U19 Club and 18+: 20 Minute Periods**

Team Duties

Home - Shot Clock and Scorekeeper
Visitor – Timekeeper

For Semi-Final and Final games, the host association will supply the Shot Clock Operator, Scorekeeper, and Timekeeper